

New HBase Features

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About myself

- **Graduated from Tsinghua University in 1992**
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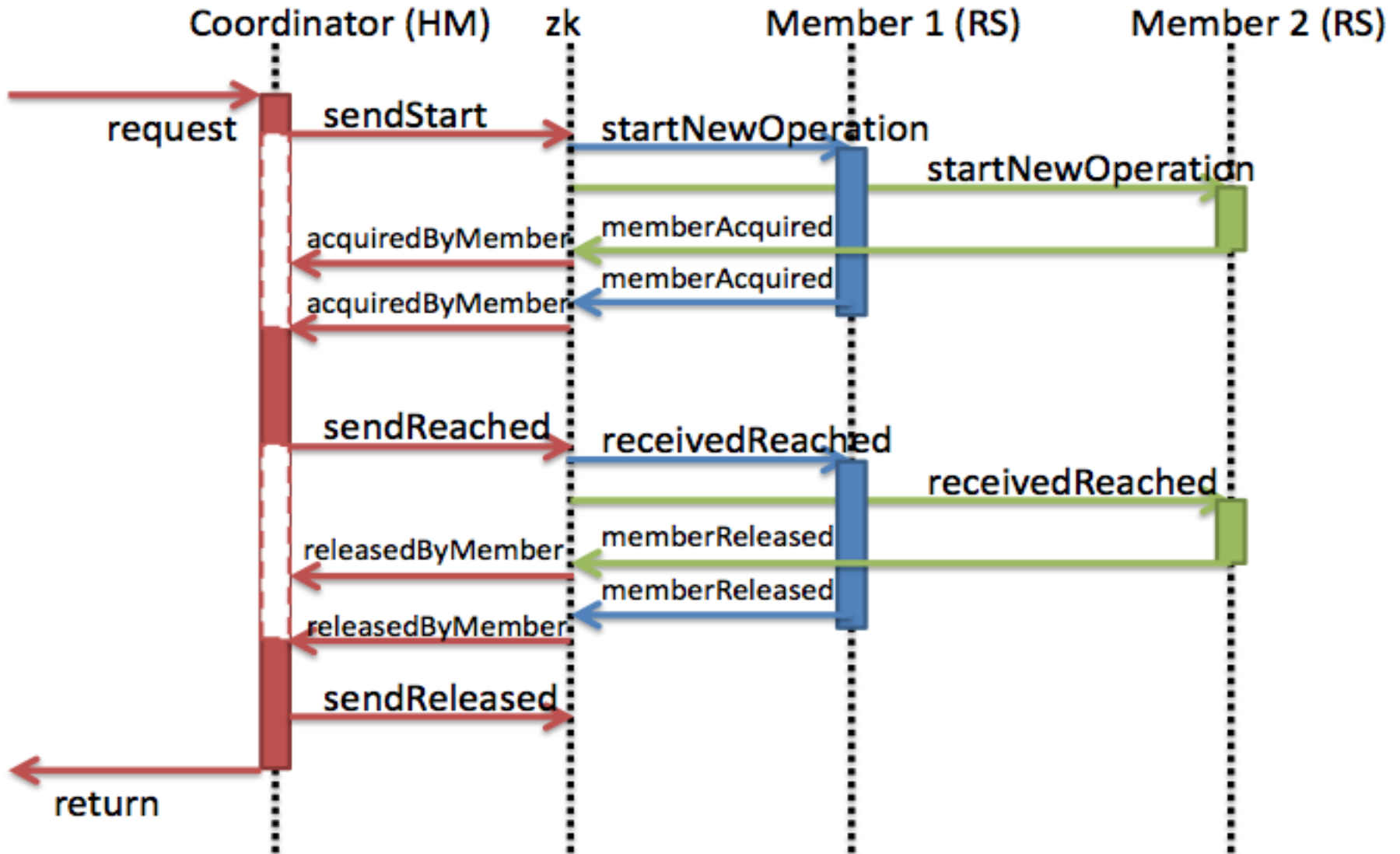
Snapshot Types

- **Offline snapshot: table disabled**
- **Globally consistent snapshot**
 - ① **consistent across all servers**
 - ② **two-phase commit was planned**
 - ③ **Barrier based Procedure implemented**
 - ④ **Unavailability SLA maintained per region**
- **Timestamp consistent snapshot: point-in-time according to each server**

DISTRIBUTED BARRIER PROCEDURE

- **HBASE-7212**, simplified version of **HBASE-6573**
- **Globally consistent snapshot requires the ability to quiesce a set of regionservers before allowing progress.**
- **A failure in one regionserver results in cancelation on all others**
- **Need to be able to force failure after a specified timeout elapses**
- **Solution: Users need only implement methods**
 - ① **to acquireBarrier,**
 - ② **to act when insideBarrier,**
 - ③ **and to releaseBarrier**

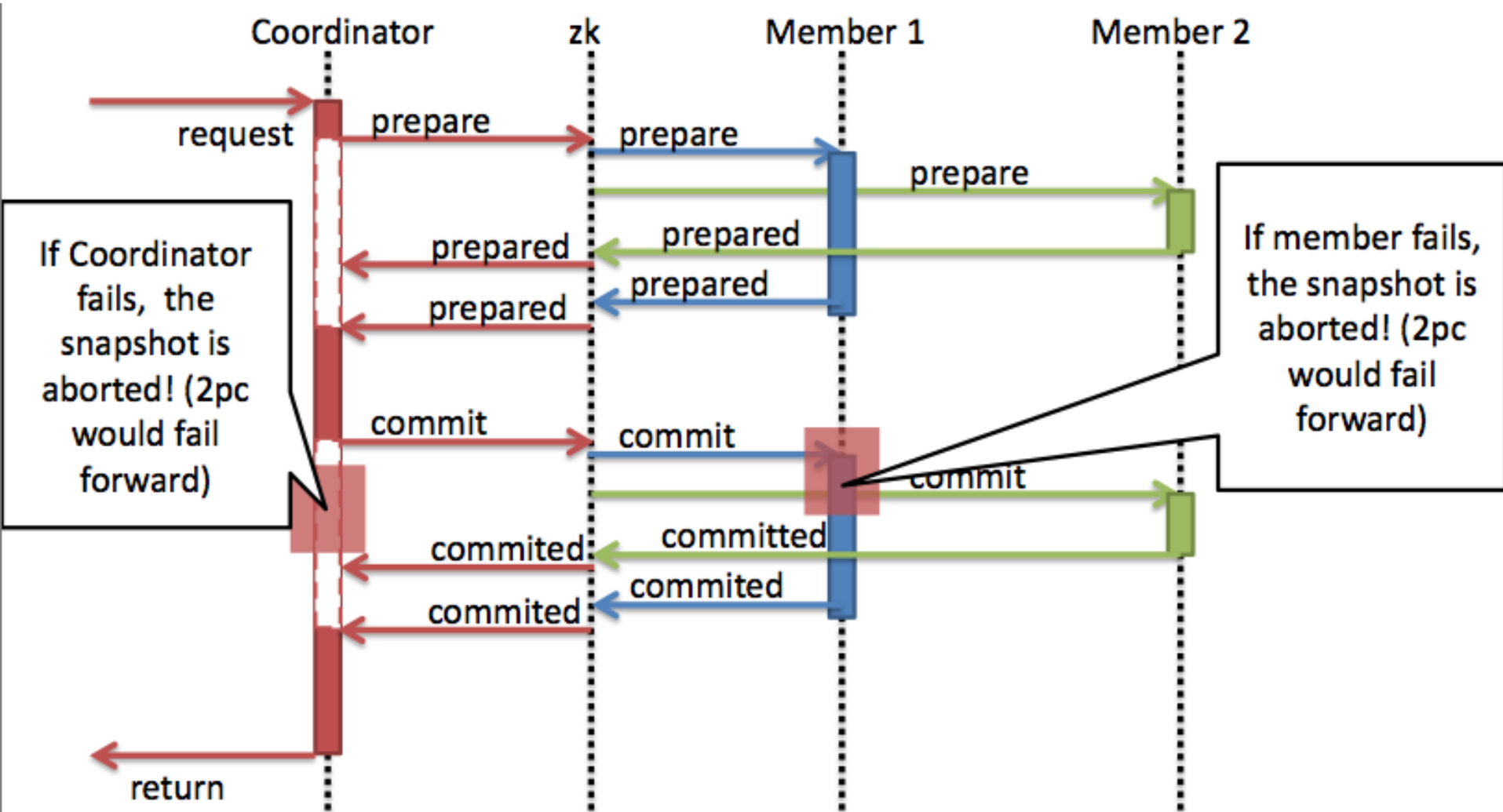
Barrier Procedure coordination



Procedure vs 2 Phase Commit

- 2PC is a distributed transaction protocol that supports ACID semantics
- After Commit is decided at the Coordinator the commit must recover and fail forward.
- Procedure has similar communications phases but does not support ACID semantics
- Does not recover on failures
- If we fail anywhere the snapshot fails, and another can be taken without adversely affecting original table

Procedure coordination



Procedure / Subprocedure

- **ProcedureCoordinator**

- **ProcedureCoordinatorRpcs*

- **ZKProcedureCoordinatorRpcs**

- **ZKProcedureUtil**

- **Procedure**

- `public class Procedure implements Callable<Void>, ForeignExceptionHandler {`

- **ProcedureMember**

- **ProcedureMemberRpcs*

- **ZKProcedureMemberRpcs**

- **ZKProcedureUtil**

- **Subprocedure**

- **SubprocedureFactory**

ZK interactions: Acquire Barrier

- **Coordinator starts by wiping out, then creating and watching these znodes**
 - ① **.../online-snapshot/acquired**
 - ② **.../online-snapshot/reached**
 - ③ **.../online-snapshot/abort**
- **Coordinator drops a new id (snapshot id) in acquired**
 - ① **.../online-snapshot/acquired/**snapshot121127****
- **Members see this and do their local acquire and complete by inserting an acquired node**
 - ① **.../online-snapshot/acquired/snapshot121127/server1**
 - ② **.../online-snapshot/acquired/snapshot121127/server2**

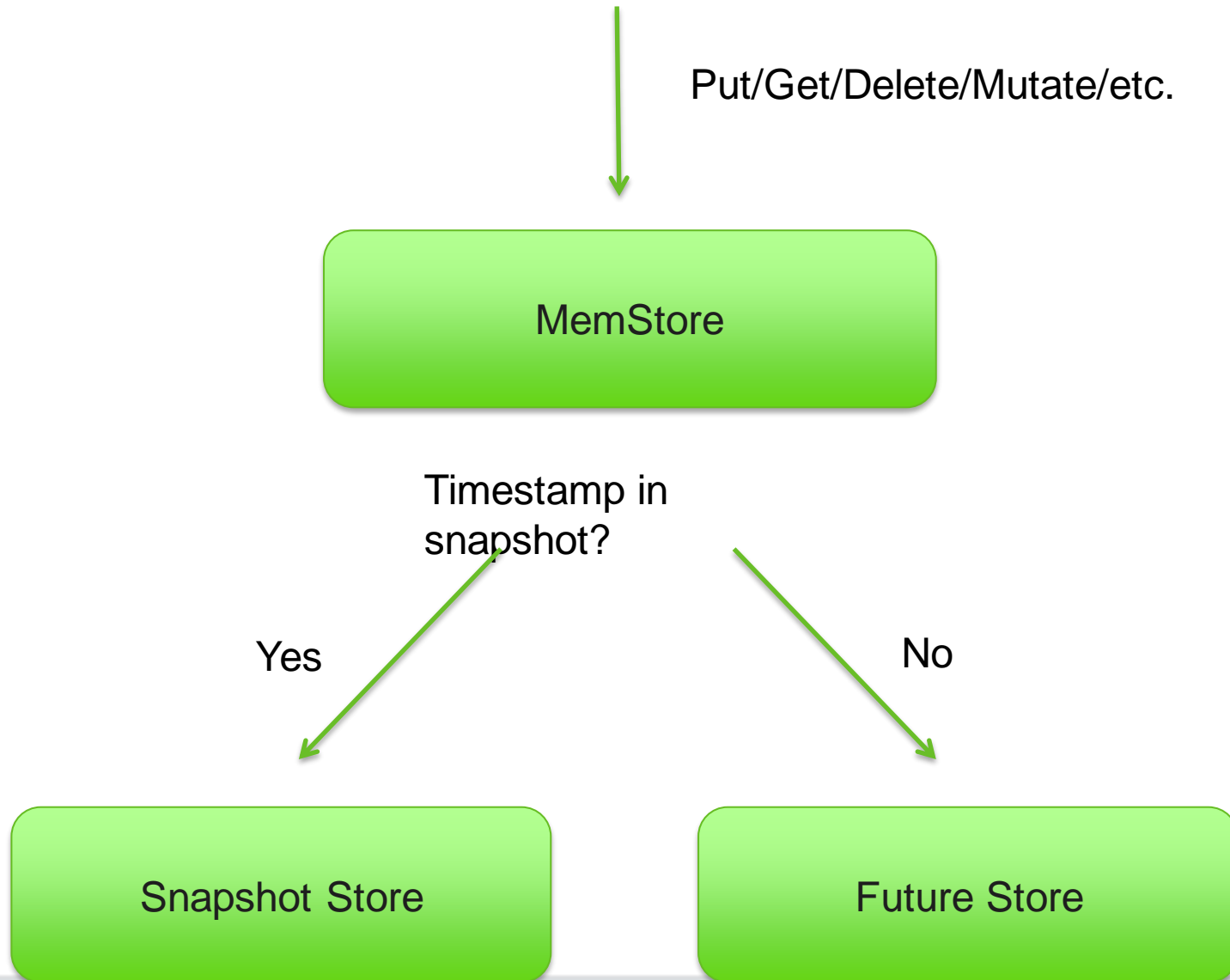
ZK interactions: Reached barrier

- **If all members successfully drop nodes in, the coordinator notifies that the global barrier has been reached by dropping a new znode**
 - ① **.../online-snapshot/reached/snapshot121127**
- **Members see this and then start their reached in-barrier operation. When complete they insert znodes**
 - ① **.../online-snapshot/reached/snapshot121127/server1**
 - ② **.../online-snapshot/reached/snapshot121127/server2**
- **When Coordinator sees all are completed, it deletes all these znodes**

ZK interactions: Aborting

- If anybody encounters an error and is unable to complete due to timeout, it will drop a node in the aborted znode dir. (Note that the source member is not part of the name!)
- ① `.../online-snapshot/abort/snapshot121127`
- It contains a protobuf serialized `ExternalException`. This contains the source name. It is deserialized by all others and everyone gets `receiveError` calls with the exception. Everyone bails out.
- Eventually the coordinator will delete all znodes related to this Procedure

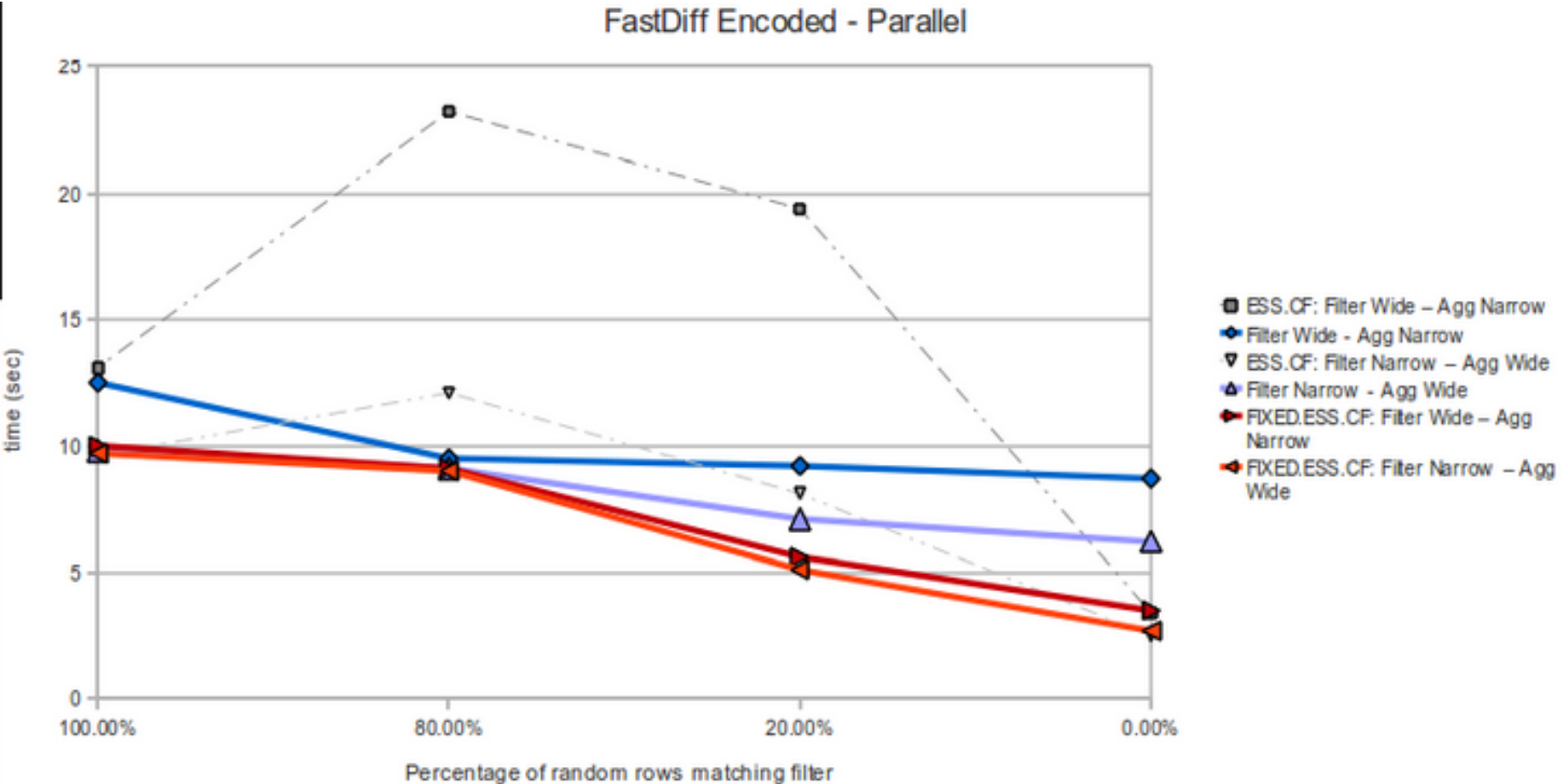
Timestamp Consistent Snapshots



Snapshot Recovery Options

- **Export snapshot**
 - Send snapshot to another cluster
 - All required HFiles/Hlogs
- **Clone snapshot**
 - Create new table from snapshot
- **Restore table**
 - Rollback table to specific state
 - Handles region creation / deletion
 - Fixes META for you
- **MapReduce over snapshot files (HBASE-8369)**

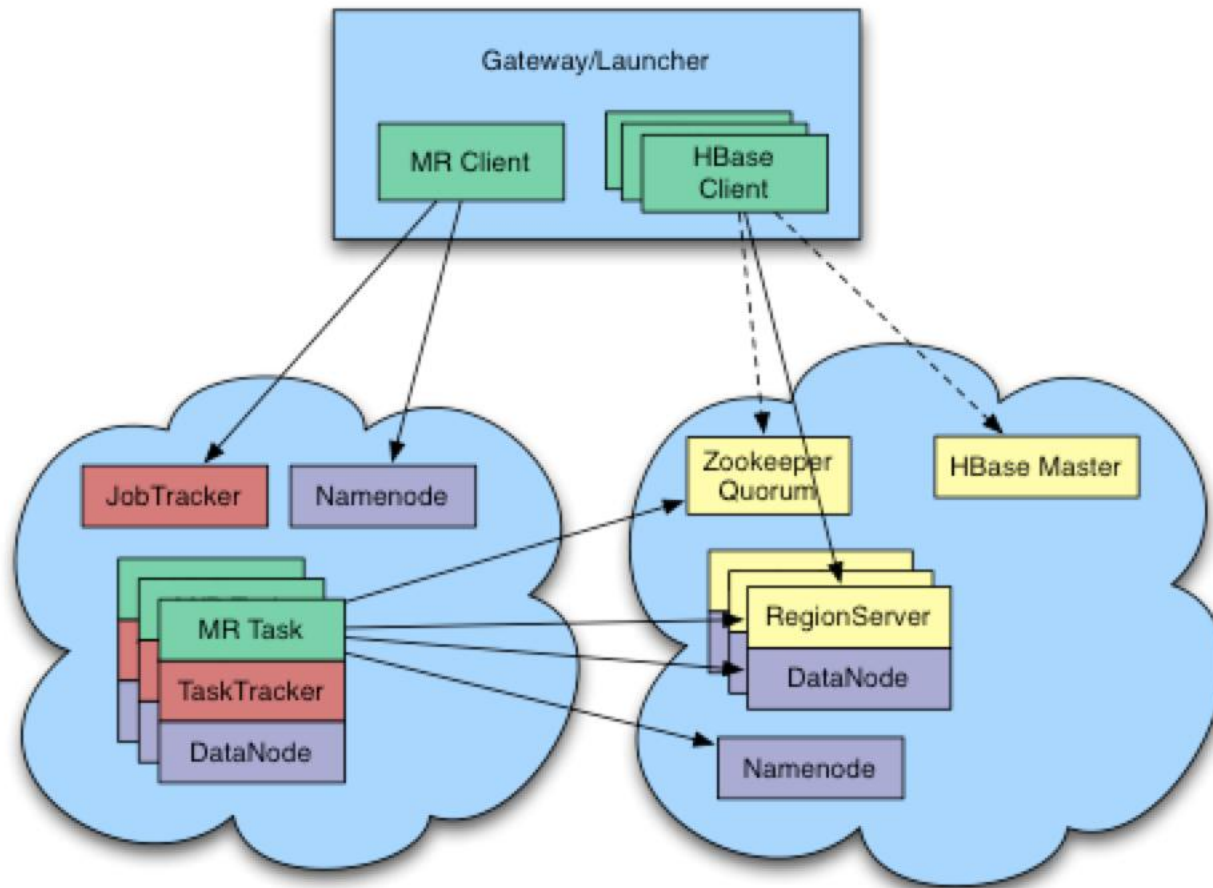
Essential Column Family – HBASE-5416



Hosted Multi-tenant Service

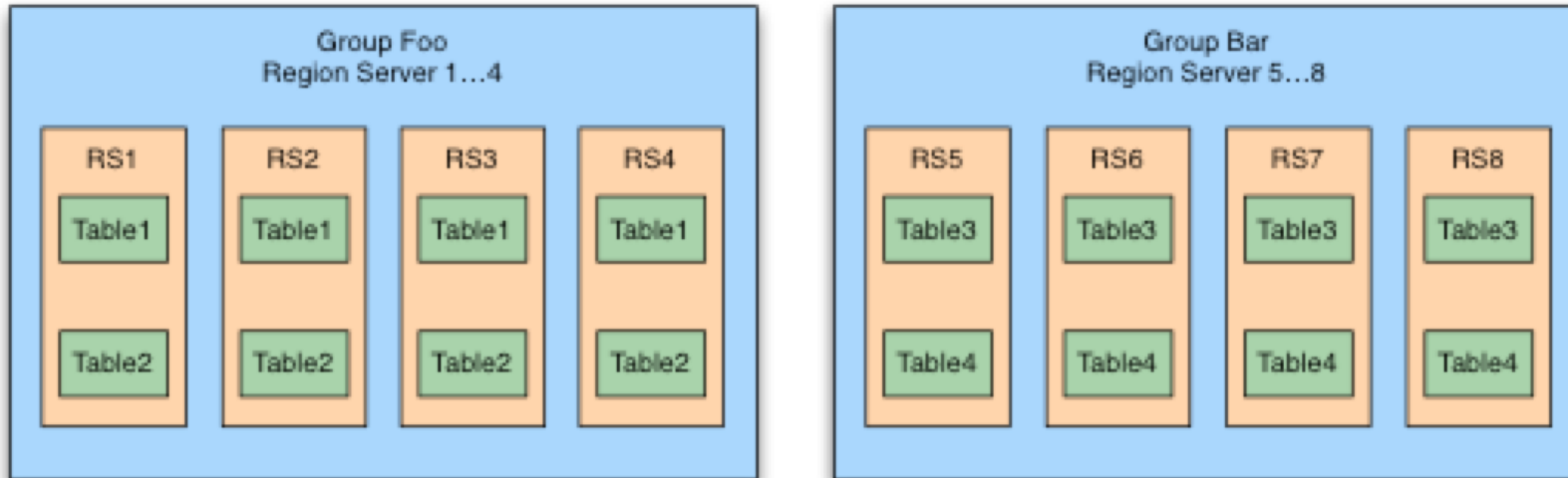
- Isolated Deployment
- Security
 1. Authentication
 2. Authorization
- Region Server Group ([HBASE-6721](#))
- Namespace ([HBASE-8015](#))

Isolated Deployment

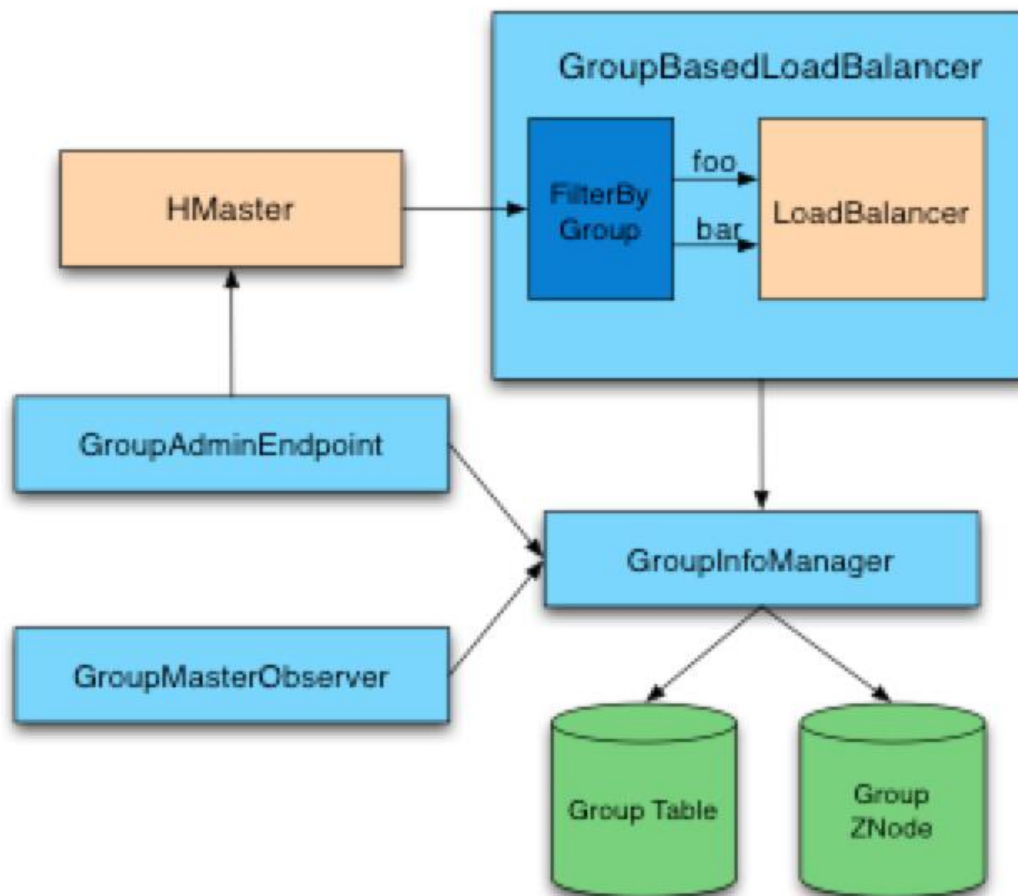


Region Server Groups

- **Region Servers are partitioned into groups**
- **Tables are partitioned respecting group boundaries**
- **Resource Isolation**
- **Flexibility with configuration (group_add, group_move_tables)**



Region Server Groups, Cont'd

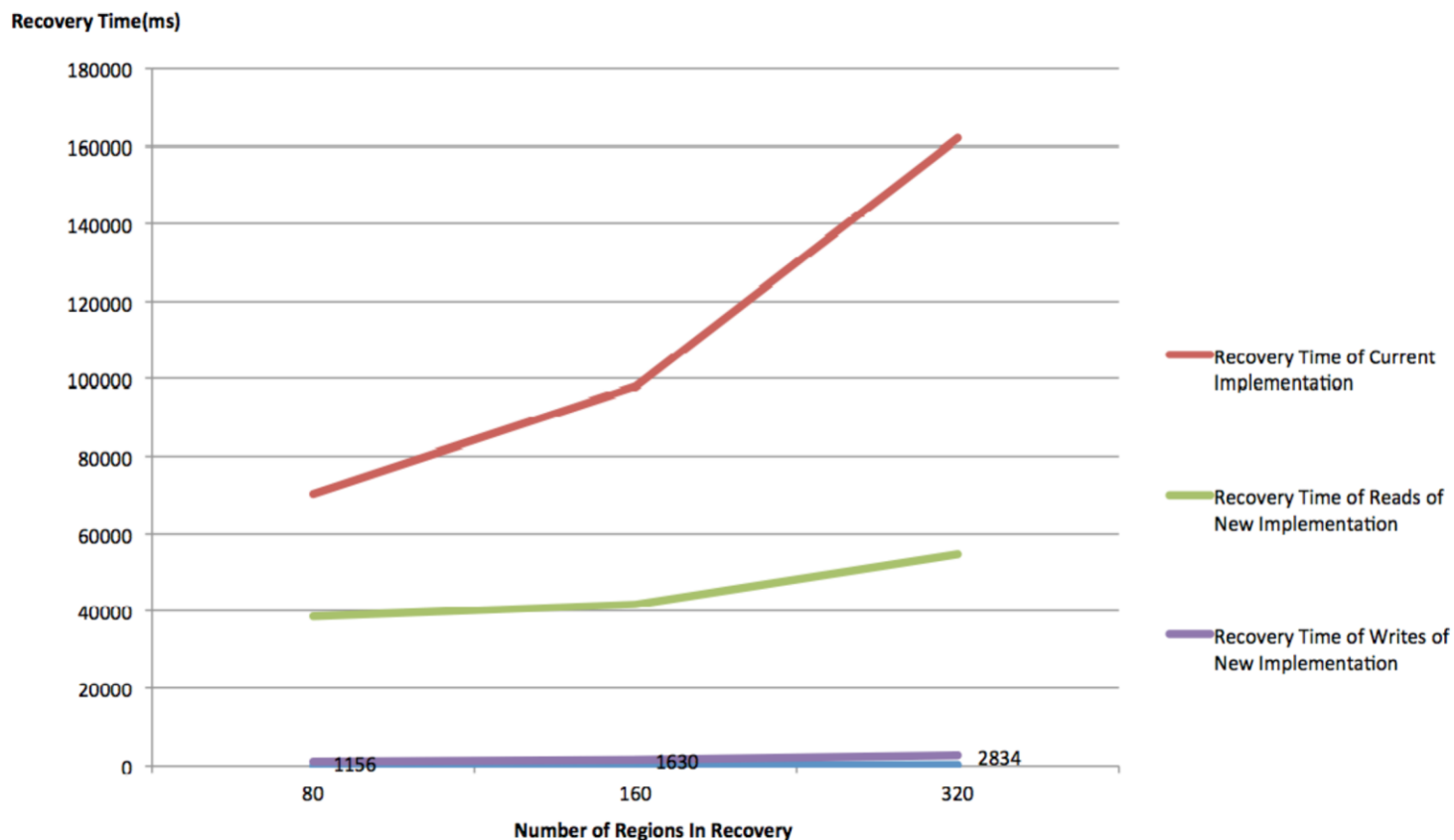


Namespace

- **Table Name: <table namespace>.<table qualifier>**
 - i.e. my_ns.my_table
- **Reserved namespaces**
 - Default – tables with no explicit namespace
 - System – tables are guaranteed to be assigned prior to user tables
- **Namespace Admin can create/drop member tables**
- **Table Path: /<hbaseRoot>/data/<namespace>/<tableName>**
 - /hbase/data/my_ns/my_ns.my_table

Distributed Log Replay (HBASE-7006)

- Distributed log splitting suffers from creation of many small files
- Distributed log replay scales linearly with number of WAL files / regions



Q & A
